| Buckstones Primary School |  |  | Progression of Art and Design Skills |  |  |  |  |
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| Area of Study | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| Drawing (pencil, chalk, pastels, ICT software) | Begin to use a variety of drawing tools <br> Explore different textures -eg using dots, lines \& dashes <br> Encourage accurate drawings of faces <br> Use key vocabulary to demonstrate knowledge and understanding in this strand: portrait, self-portrait <br> (ELG PD ) Begin to show accuracy and care when drawing. | Extend the variety of \& refine the use of a range drawings tools <br> Can you draw lines of different shapes \& thickness eg light, broad, curved, broken, small lines and circular outline? <br> Observe and draw landscapes <br> Use different materials to draw | Experiment with drawing using pencils, pastels and crayons <br> Draw a way of recording experiences and feelings <br> Create moods in the drawings <br> Discuss use of light and dark <br> Sketch to make quick records | Experiment with the potential of various pencils (at least 3 different grades) show different tones; show tone \& texture? <br> Close observation. <br> Use my sketches to produce a final piece of work. | Show body language in sketches <br> Represent objects with correct proportions and scale <br> Shading to show to distance and texture | Explore effect of light on people from different directions <br> Interpret the texture of a surface | Effect of light on objects from different directions <br> Interpret the texture of a surface <br> Produce increasingly accurate drawings <br> Concept of perspective |


| Colour (painting, pencils, crayon, pastels) | Naming the colours <br> Mixing colours (not formal) <br> Choosing appropriate colours for real objects | Name all the colours in the rainbow <br> Experiment mixing of colours <br> Make a colour wheel with primary and | Mix paint to create secondary colours and predict outcomes <br> Show control of colour | Experiment with different types of brushes and implements <br> Techniques- apply colour using dotting, scratching, splashing <br> Making tertiary colours with paint | Understand and create warm and cool colours <br> Understand and identify complimentary and contrasting colours | Hue, tint, tone, shades and mood <br> Explore the use of texture in colour <br> Colour for purposes | Use a wide range of techniques in your work including texture through paint mix and brush and other implement techniques <br> Mix appropriate colours to create a |
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$\left.\left.\begin{array}{|l|l|l|l|l|l|}\hline \text { Printing } & \begin{array}{l}\text { Print with a variety } \\ \text { of objects eg string, } \\ \text { bubbles in paint, } \\ \text { hand prints, finger } \\ \text { prints. }\end{array} & \begin{array}{l}\text { Dabbing, lino- } \\ \text { printing and } \\ \text { pointillism } \\ \text { materials, } \\ \text { fruit/veg, } \\ \text { press print, } \\ \text { lino, string) }\end{array} & \begin{array}{l}\text { Design a print using } \\ \text { computing software }\end{array} & & \begin{array}{l}\text { Make own printing } \\ \text { blocks }\end{array} \\ \text { Replicate patterns } \\ \text { from observations }\end{array}\right\} \begin{array}{l}\text { Make repeated } \\ \text { patterns with } \\ \text { precision }\end{array}\right\}$

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